

# Spencer Peloquin

2449 103<sup>rd</sup> Ave NW, Coon Rapids, MN, 55433

Cell: 763-267-1965

smpeloquin@comcast.net

## Objective

---

A position in the field of computer science requiring programming knowledge and computational skills.

## Education

---

### Coon Rapids High School, Coon Rapids MN

Graduated 2014, Highest Honors (3.9+ GPA)

### University of Wisconsin-Stout (Senior), Menomonie WI, (Graduate Fall 2018)

Major in Game Design and Development – Computer Science

Major in Applied Math and Computer Science - Software Development

- Coursework in game design, computer programming, and mathematics.
- Proficiency with Java for over 3 years, C++ for over 2 years, C# for 2 Years.
- Designed and completed several programs ranging from Games, GUI's, Heart Planetarium Experience, and Music Players. Examples from courses such as Software Development, Data Structures, Graphics and more.<sup>1</sup>
- Worked in a team environment working on a game project from design to completion, presented at SGX Fall 16.
- Experience with Unity through coursework and internship.
- Chancellor's Award for grades (3.868 Cumulative) for 7 consecutive semesters.

## Employment

---

### Anoka Aquatic Center (Summers 2013-15, 17), Anoka MN

- Customer service including but not limited to membership signups via internet database, cashier services, and information requests. Cleaning duties as well.

### Stout Housing AFM Desk Assistant (Fall 2014 - Current), Menomonie, WI

- Renting out items and friendly interaction with residents. Provide Information Services.

### University of Minnesota - Interactive Visualization Lab (National Science Foundation funded Research Experience for Undergraduates - Big Data Program Summer 16), Minneapolis, MN

- Created a Heart Planetarium experience in Unity for the interactive visualization lab.

## Activities and Skill Development

---

- Boy Scout for over six years, providing team experience and practical life skills (Ex. Senior Patrol Leader)
- Police Explorer for two years. Worked in a small team to complete scenarios as seen in police work. Leadership and communication skills were obtained help to handle stressful scenarios successfully.
- College work promoting skills in programming and team environments. This includes **proficiency in Java, Javascript, C++, Python and C#** and is currently working with **Unity** for a capstone 3D Game.
- Willing to learn any required material. Able to present information to all ages in an informed and professional manner. Any language or engine for programming is easily accessible.

---

<sup>1</sup> All materials can be requested via email.